Translation(Rectangle):

#include<iostream.h>

#include<graphics.h>

#include<conio.h>

void main()

{

int gm,gd,dx,dy;

clrscr();

detectgraph(&gd,&gm);

initgraph(&gd,&gm,"c:\\tc\\bgi");

cout<<"\nEnter values of dx and dy:";

cin>>dx>>dy;

rectangle(50\*dx,50\*dy,100\*dx,100\*dy);

getch();

closegraph();

}